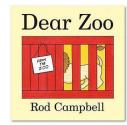
Maths

In maths we will create shape animals.









English

Read Dear Zoo and write own letter to the Zoo. Use directional and positional language. Read non-fiction texts about pets and write instructions of how to look after a pet. Read The Tiger Who Came to Tea. Plan own tea party and write invitations and lists.

Design and Technology

Design a trap/cage for an animalat the zoo. Use a variety of different materials and techniques.

CASTLE



Dudley Zoo

Paws, Claws and Whiskers Y1

Autumn 1 2021

Golden Thread

How are animals similar/different to each other?



Science

Categorise animals – mammals, reptiles, herbivores, carnivores...

Explore different animal structures – fish have scales, birds have beaks etc.

Describe and compare animals looking at camouflage and how animals change; migration/weather/hibernation.

Describe different animals using the features that we have learnt - lions have sharp teeth like tigers etc.

Art and Design

Create sketches Of animals using symmetry.



We will look at animal patterns by printing and make art work inspired by the work of Paul Klee.

Make clay tigers and animal masks.



Geography

Computing

Use computing and research

skills to find out about

Look at Zoo websites and

different animals.

video cam footage.

Learn the continents of the world and where the different animals originate from.

Create our own zoo map using prior knowledge of animal types and habitats.

<u>P.E.</u>

Explore different types of animal movements and complete some animal yoga.

Music

Learn songs about animals. Listen to animal noises whilst trying to recreate these.

So, the Zoo Sent Me a Pet Song

So, the zoo sent me an elephant, 'Toot, too So, the zoo sent me an elephant, 'Toot, too

Home Learning Task

- Create picture based on Henri Rousseau artwork
- Create an imaginary version of a familiar pet
- Create picture of favourite animal including claws, beaks etc.